

**FORWARD HITS**

1-5: Retro Thrust
6-8: Shock Cannon
9-10: Gauss Cannon
11-18: Fwd Structure
19-20: P PRIMARY Hit

AFT HITS

1-6: Thruster
7-9: Gauss Cannon
10-11: Hangar
12-18: Aft Structure
19-20: P PRIMARY Hit

PRIMARY HITS

1-8: Prim Structure
9-10: T reactor Beam
11-13: Sensors
14-16: Engine
17-18: Reactor
19-20: C&C

SPECIAL NOTES

Antiquated Sensors
Atmospheric Capable

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

SPECS

Class: Hvy Combat Vsl
In Service: 9858
Point Value: 575
Ramming Factor: 80
Fold Delay: n/a

MANEUVERING

Turn Cost: 1/2 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 1+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
Stb/Port Defense: 14
Engine Efficiency: 3/1
Extra Power: +0
Initiative Bonus: +8

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

AFT HANGARS

0 Fighters

6 Assault Shuttles

6 Breaching Pods

2 Shuttles: Thrust: 5

Armor: 1 Defense: 8/9

**WEAPON DATA****Gauss Cannon**

Class: Matter
Modes: Standard
Damage: 1d10+10
Range Penalty: -1 per hex
Fire Control: +2/+1/-3
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Shock Cannon

Class: Electromagnetic
Damage: 1d10+4
Range Penalty: -1 per hex
Fire Control: +3/+3/+3
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns
Special: Ignores armor. Divide structure damage by 4, and apply as a negative power modifier thereafter. Fighters automatically drop out.

CHIROX ASSAULT SHUTTLE

Cost: 30 Defense: 7/9
Thrust: 6 Offense: +4
Armor: 3 Initiative: +11

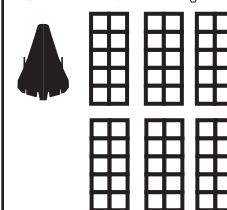
1 Chaingun

Rate of Fire: 1 per turn

Range Penalty: -2 per hex

Damage: 1d6+2

Fighter Firing Arc:

**NORET ARMED BREACHING POD**

Cost: 80 Defense: 8/10
Thrust: 8 Offense: +4
Armor: 2 Initiative: +11

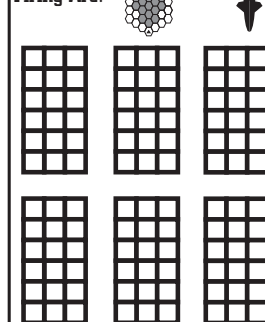
2 Chainguns (Linked)

Rate of Fire: 1 per turn

Range Penalty: -2 per hex

Damage: 1d6+2

Firing Arc:

**ICON RECOGNITION**

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Tractor
- Gauss Cannon
- Shock Cannon

